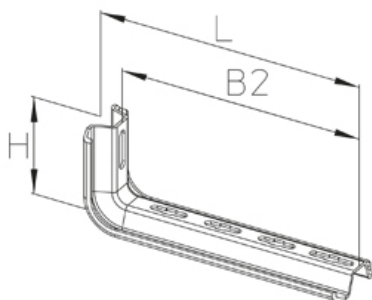


KSL

handle bracket, light-duty



Handle bracket, light version made of W-/trapezoidal profile 60x20 mm, perforated in the center. Certified according to DIN EN 61537. For mounting on ceiling bracket KDSL. support distance max. 1.2 m.

F_D/P : coefficient for calculation of the dowel load F_D with effective bracket load P respectively the sum of effective bracket loads. Load specifications only apply for mounting as wall bracket.. For ceiling mounting, use item KSLW.



Continuously hot galvanized (Sendzimir process) (DIN EN 10346)

Артикул	Product	height	width	width	length	Pmax	weight	incl.
KSL 010S	90 mm	100 mm	120 mm	140 mm	1.30 kN	0.38 kg	show all inclusive accessoires	
KSL 015S	90 mm	150 mm	170 mm	190 mm	1.00 kN	0.47 kg	show all inclusive accessoires	
KSL 020S	90 mm	200 mm	220 mm	240 mm	0.90 kN	0.55 kg	show all inclusive accessoires	
KSL 025S	90 mm	250 mm	270 mm	290 mm	0.70 kN	0.63 kg	show all inclusive accessoires	
KSL 030S	90 mm	300 mm	320 mm	340 mm	0.60 kN	0.71 kg	show all inclusive accessoires	
KSL 040S	90 mm	400 mm	420 mm	440 mm	0.50 kN	0.88 kg	show all inclusive accessoires	

Hot-dip galvanized, according to BS 729 (DIN EN ISO 1461)

Артикул	Product	height	width	width	length	Pmax	weight	incl.
KSL 010F	90 mm	100 mm	120 mm	140 mm	1.30 kN	0.40 kg	show all inclusive accessoires	
KSL 015F	90 mm	150 mm	170 mm	190 mm	1.00 kN	0.49 kg	show all inclusive accessoires	
KSL 020F	90 mm	200 mm	220 mm	240 mm	0.90 kN	0.58 kg	show all inclusive accessoires	
KSL 025F	90 mm	250 mm	270 mm	290 mm	0.70 kN	0.67 kg	show all inclusive accessoires	
KSL 030F	90 mm	300 mm	320 mm	340 mm	0.60 kN	0.75 kg	show all inclusive accessoires	
KSL 040F	90 mm	400 mm	420 mm	440 mm	0.50 kN	0.94 kg	show all inclusive accessoires	

Product: Product

height: height

width: width

width: width

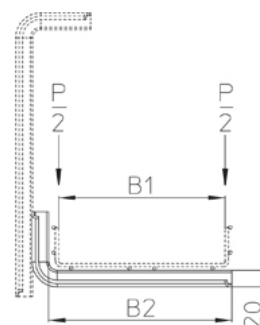
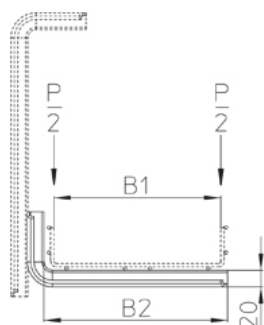
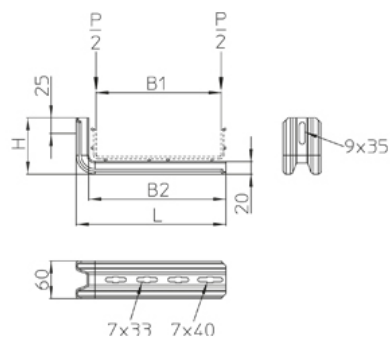
length: length

Pmax: Maximum load

weight: weight

incl.: incl.

DETAILS / APPLICATIONS



ACCESSORIES

KDSL, KLRL,



certified according to Det Norske Veritas (DNV) and Germanischer Lloyd (GL)

